



# *Implications for Design Amidst COVID-19*

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# The Challenge

How do we use and adapt human-centered design (HCD), a traditionally high-touch and deeply immersive approach to inform programming in a physically distant world?



# The Opportunity

HCD as a flexible, adaptive, and empathetic approach does have tremendous value in this time to help us creatively connect to users and rapidly build or reprogram solutions.





# Advantages of remote user engagement

We've started testing digital and remote methods and have realized some unexpected benefits to remote design research and prototyping.



## **MORE FORTHCOMING**

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We've found users to be more forthcoming because an extra wall provides safety that isn't there when we're face to face.



## **MORE AGENCY**

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Photo diaries and voice recordings give more agency to participants about how, when, and what they share.



## **MORE REACH**

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We can increase our reach and our sample size of participants through digital and remote methods.

### 3 TIPS AS WE FORGE AHEAD

1

#### ***Find local champions to design with.***

Build the capacity of peer educators or teen connectors who are connected to girls or can co-design with your team.

2

#### ***Lead with questions, not your methods.***

Start with revisiting what your research question is and get creative about how you might find the answers.

3

#### ***Act now, and act together.***

Be collaborative, be generous, and share your insights and learnings with partners who are all fighting this together.

# HMW design for an adolescent friendly COVID-19 response?

Billion Girls CoLab and HCD Exchange are partnering to launch a COVID-19 design sprint for adolescent girl health solutions:

- 4 weeks, starting mid-April.
- 2-3 partners who can commit ~10 hours per week.
- Insights, learnings and outputs will be made open source.
- Submit votes on design challenge and expressions of interest by Friday, April 10.

